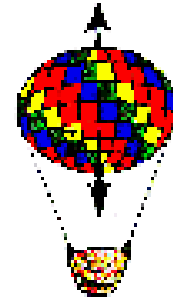


GHZ correlations are just a bit nonlocal

Carlton M. Caves
University of New Mexico
<http://info.phys.unm.edu/~caves>



**Seminar
date**

**Please join the
APS Topical Group on Quantum Information,
Concepts, and Computation**

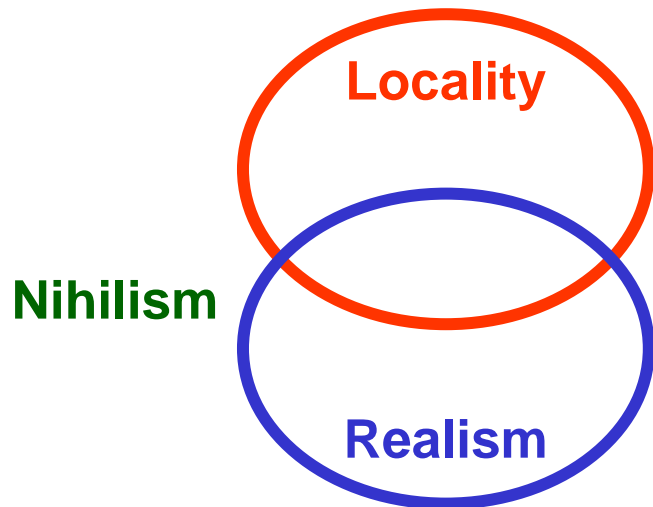
Locality, realism, or nihilism

We consider the consequences of the observed violations of Bell's inequalities. Two common responses are (i) the rejection of realism and the retention of locality and (ii) the rejection of locality and the retention of realism. Here we critique response (i). We argue that locality contains an implicit form of realism, since in a worldview that embraces locality, spacetime, with its usual, fixed topology, has properties independent of measurement. Hence we argue that response (i) is incomplete, in that its rejection of realism is only partial.

R. Y. Chiao and J. C. Garrison

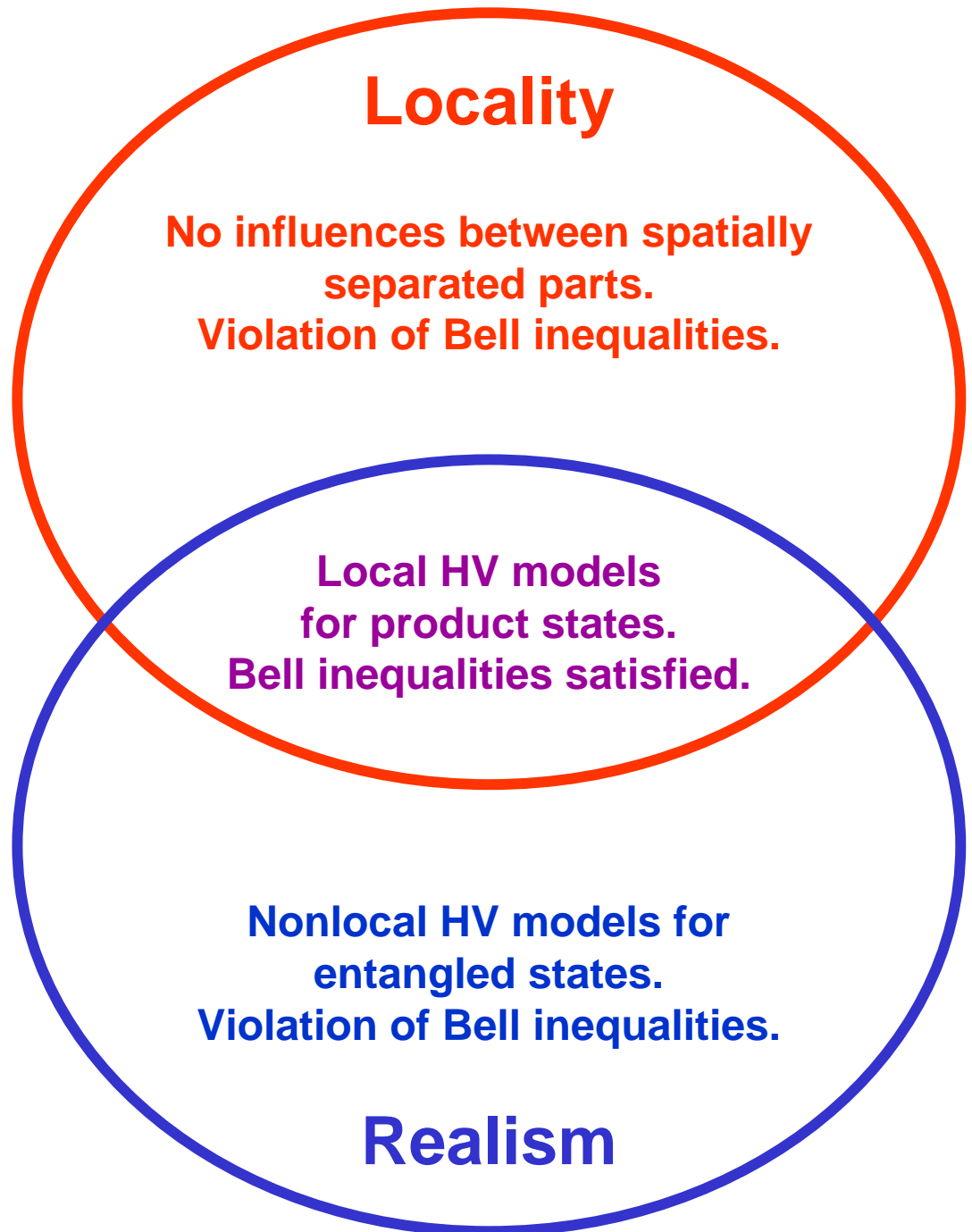
“Realism or Locality: Which Should We Abandon?”

Foundations of Physics 29, 553-560 (1999).

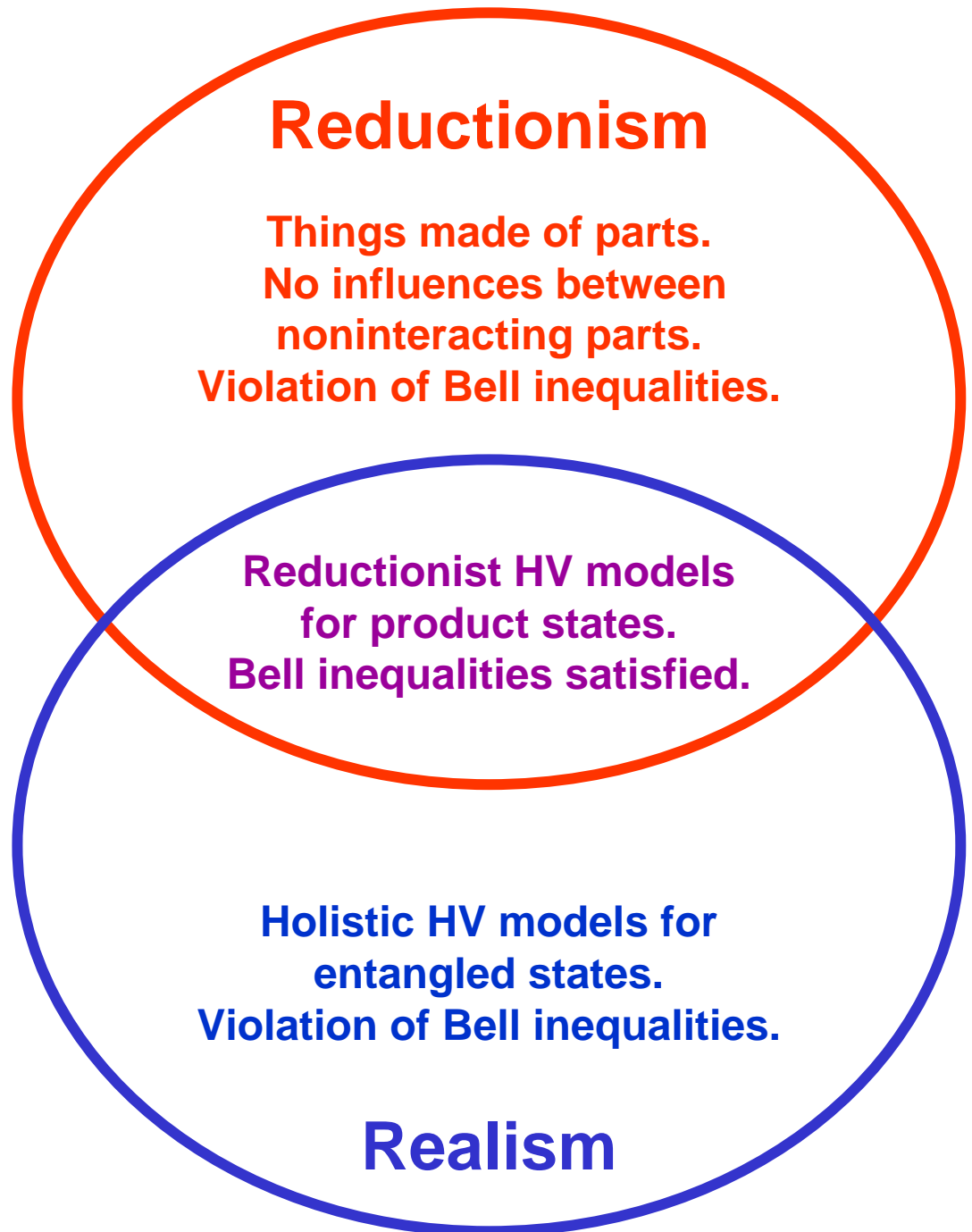


Locality,
realism,
or nihilism

Nihilism



Reductionism or realism



Quantum
mechanics

or

Stories about
a reality
beneath
quantum
mechanics

Reductionism

Things made of parts.
Parts identified by the *attributes* we
can manipulate and measure.
No influences between noninteracting parts.
Attributes do not have realistic values.
Subjective quantum states.

Reductionist HV models
for product states.

Holistic realistic account of states,
dynamics, and measurements.
Holistic HV models.
Objective quantum states.

Realism

**Why not a different
story, one that comes
from quantum
information science?**

The old story

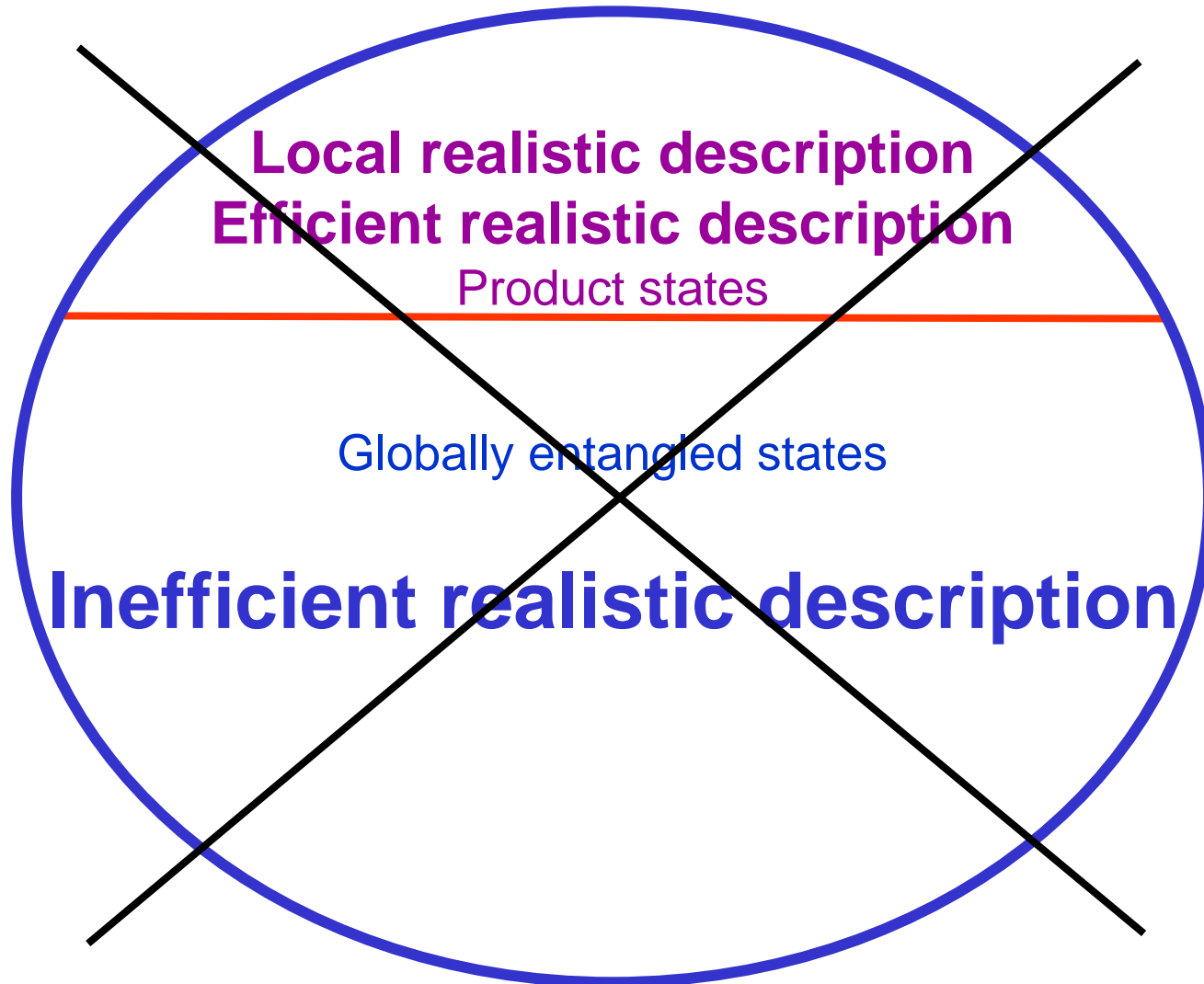
Local realistic description

Product states

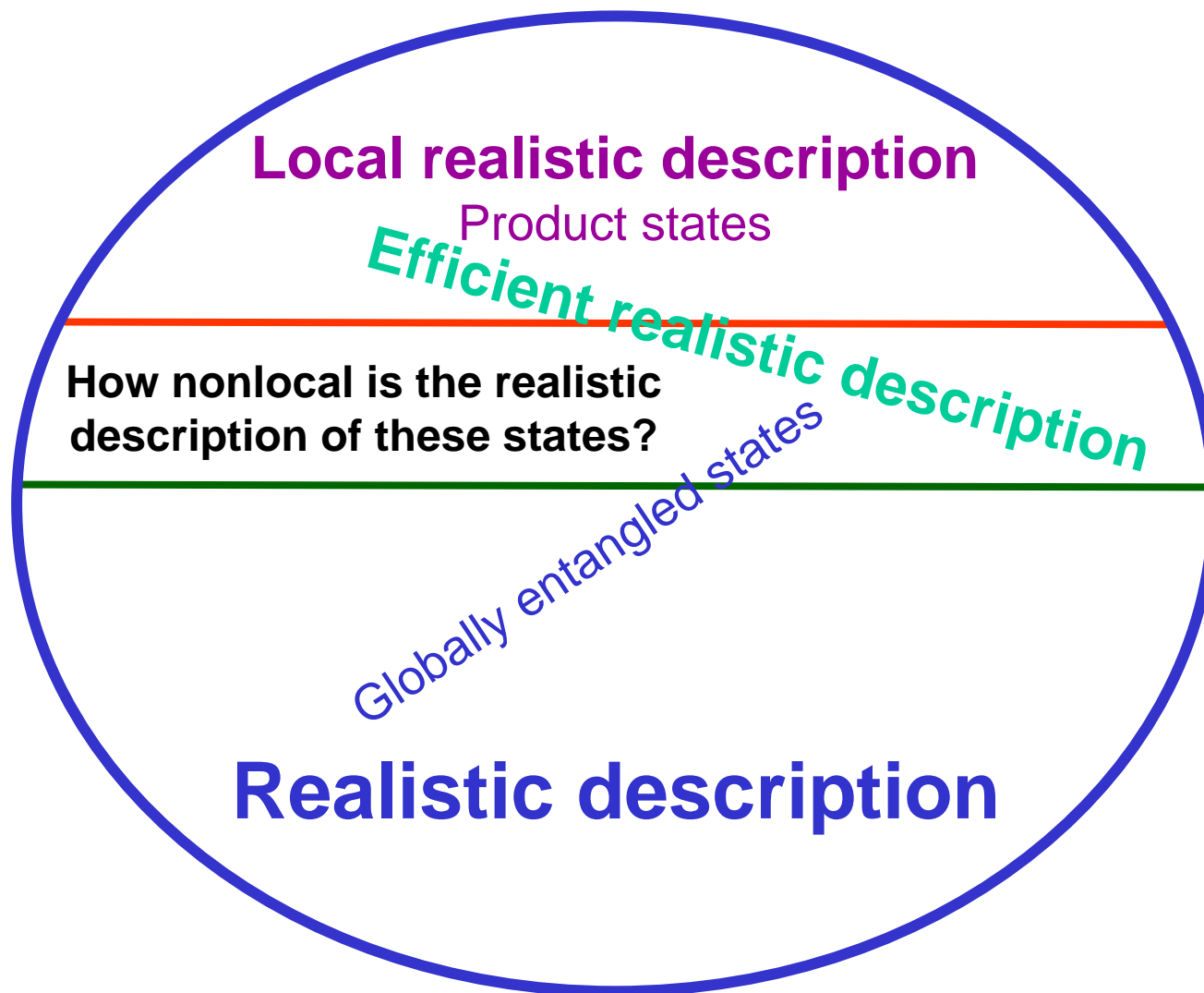
Entangled states

Nonlocal realistic description

A new story from quantum information?

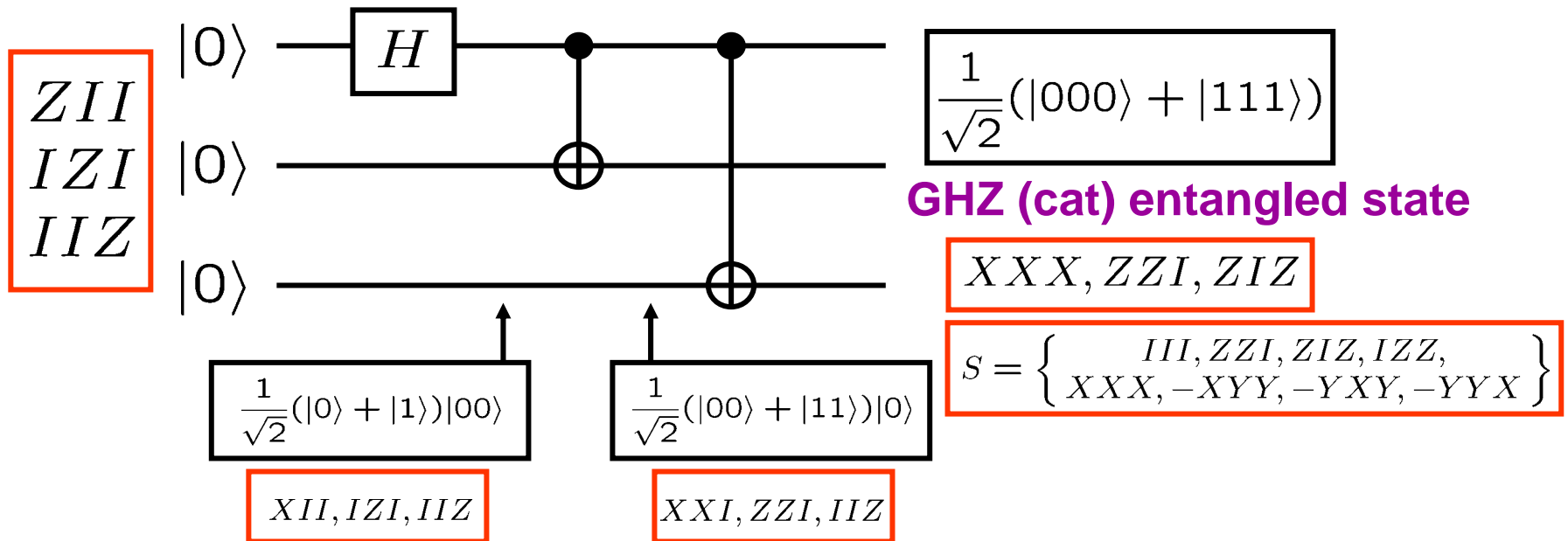


A new story from quantum information



Modeling GHZ (cat) correlations

Measure XYY , YXY , and YYX : All yield result -1.
Local realism implies $XXX = -1$, but
quantum mechanics says $XXX = +1$.



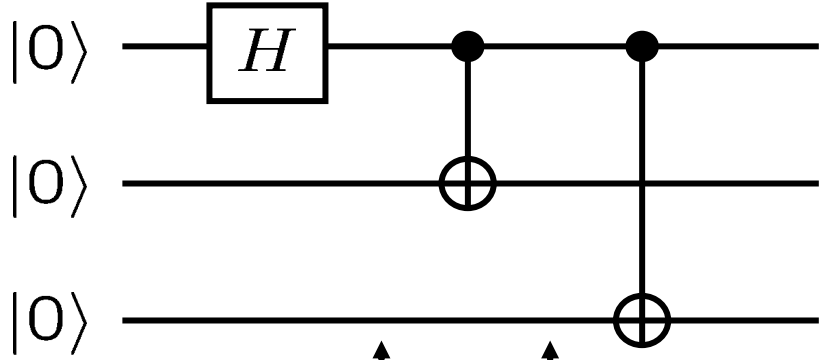
**Stabilizer
formalism**

**Efficient (nonlocal) realistic description of
states, dynamics, and measurements**

Modeling GHZ (cat) correlations

$ZZI = ZIZ = IZZ = XXX = +1$; $XYY = YXY = YYX = -1$.
 To get correlations right requires 1 bit of classical communication: party 2 tells party 1 whether Y is measured on qubit 2; party 1 flips her result if Y is measured on either 1 or 2.

x	y	z
r_1	$-r_1$	1
r_2	r_2	1
r_3	r_3	1



$$\frac{1}{\sqrt{2}}(|000\rangle + |111\rangle)$$

GHZ (cat) entangled state

x	y	z
$r_2 r_3$	$r_1 r_2 r_3$	r_1
r_2	$r_1 r_2$	r_1
r_3	$r_1 r_3$	r_1

$$\frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)|00\rangle$$

x	y	z
1	r_1	r_1
r_2	r_2	1
r_3	r_3	1

$$\frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)|0\rangle$$

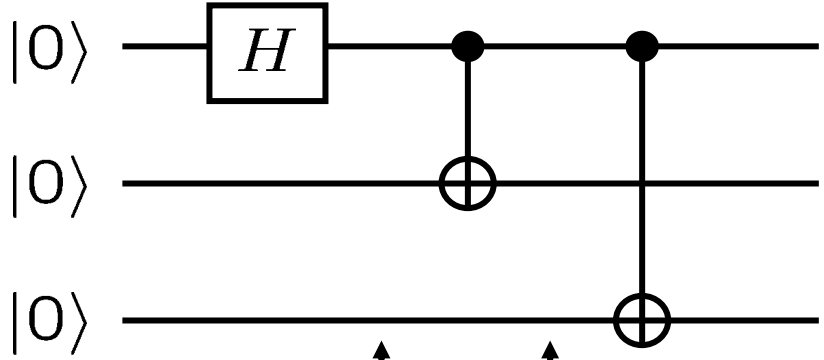
x	y	z
r_2	$r_1 r_2$	r_1
r_2	$r_1 r_2$	r_1
r_3	r_3	1

When party 1 flips her result, this can be thought of as a nonlocal disturbance that passes from qubit 2 to qubit 1. The communication protocol quantifies the required amount of nonlocality.

Modeling GHZ (cat) correlations

$ZZI = ZIZ = IZZ = XXX = +1$; $XYY = YXY = YYX = -1$.
 To get correlations right requires 1 bit of classical communication: party 2 tells party 1 whether Y is measured on qubit 2; party 1 flips her result if Y is measured on either 1 or 2.

x	y	z
r_1	$-r_1$	1
r_2	r_2	1
r_3	r_3	1



$$\frac{1}{\sqrt{2}}(|000\rangle + |111\rangle)$$

GHZ (cat) entangled state

x	y	z
$r_2 r_3$	$r_1 r_2 r_3$	r_1
r_2	$r_1 r_2$	r_1
r_3	$r_1 r_3$	r_1

$$\frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)|00\rangle$$

x	y	z
1	r_1	r_1
r_2	r_2	1
r_3	r_3	1

$$\frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)|0\rangle$$

x	y	z
r_2	$r_1 r_2$	r_1
r_2	$r_1 r_2$	r_1
r_3	r_3	1

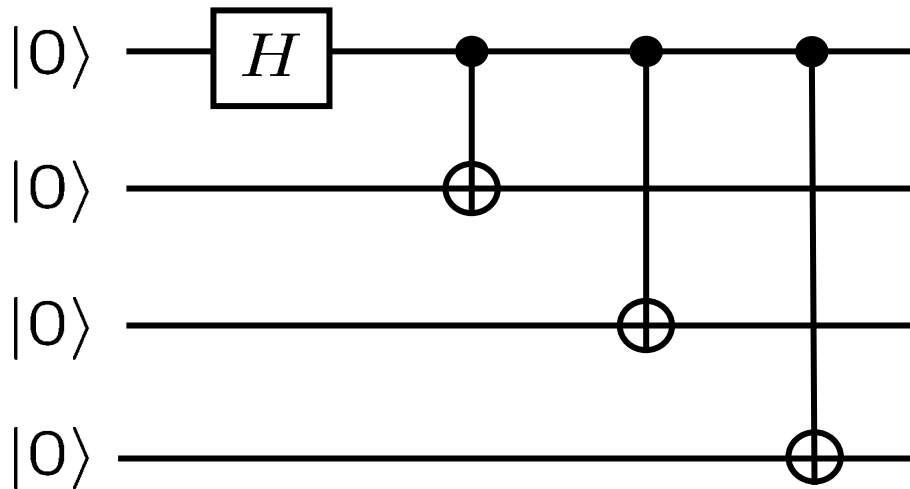
T. E. Tessier, C. M. Caves, I. H. Deutsch, B. Eastin, and D. Bacon, "Optimal classical-communication-assisted local model of n -qubit Greenberger-Horne-Zeilinger correlations," Phys. Rev. A **72**, 032305 (2005).

For N -qubit GHZ states, this same procedure gives a local realistic description, aided by $N-2$ bits of classical communication (provably minimal), of states, dynamics, and measurements (of Pauli products).

Communication-assisted LHV model

Modeling GHZ (cat) correlations

Assume 1 bit of communication between qubits 1 and 2. Let $S=XXII$ and $T=XYII$ be Pauli products for qubits 1 and 2; then we have $SYY=TXY=TYX = -1$. *Local realism implies $SXX = -1$, but quantum mechanics says $SXX = +1$.*



$ZIII$
 $IZII$
 $IIZI$
 $IIIZ$

$$\frac{1}{\sqrt{2}}(|0000\rangle + |1111\rangle)$$

4-qubit GHZ entangled state

$XXXX, ZZII, ZIZI, ZIIZ$

$$S = \left\{ \begin{array}{l} IIII, ZZII, ZIZI, ZIIZ, IZZI, IZIZ, IIZZ \\ XXXX, -XXYY, -XYXY, -XYYX, \\ -YXXY, -YXYX, -YYXX, YYYX \end{array} \right\}$$

For N -qubit GHZ states, a simple extension of this argument shows that $N-2$ bits of *classical communication* is the minimum required to mimic the predictions of quantum mechanics for measurements of Pauli products.

Clifford circuits: Gottesman-Knill theorem

- N qubits in an initial product state in Z basis
- Allowed gates: Pauli operators X , Y , and Z , plus H , S , and C-NOT
- Allowed measurements: Products of Pauli operators

Global entanglement

but

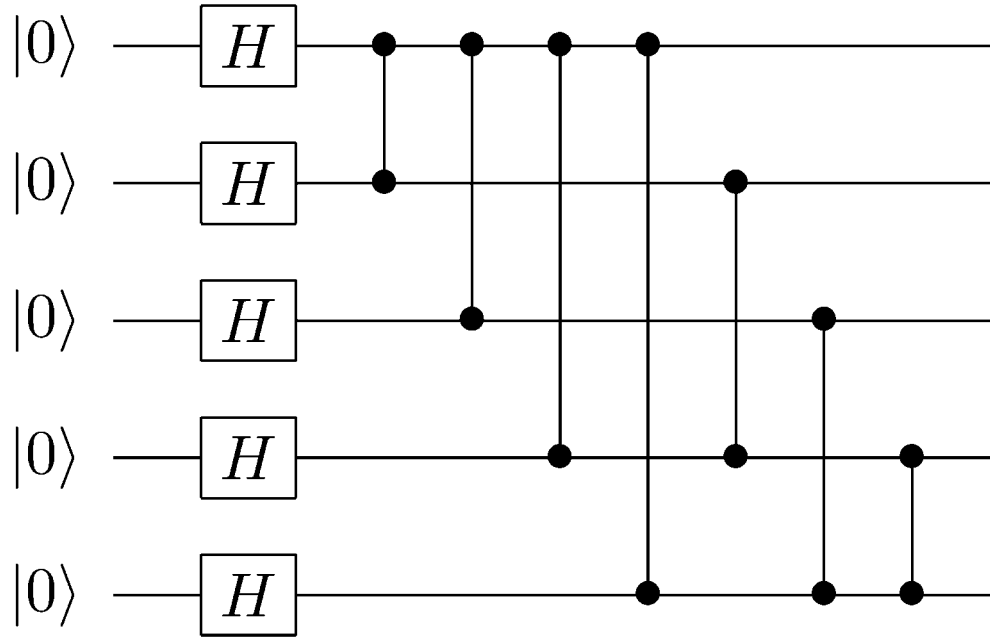
Efficient (nonlocal) realistic
description of states, dynamics,
and measurements
(in terms of stabilizer generators)

This kind of global entanglement,
when measurements are restricted
to the Pauli group, can be
simulated efficiently and thus
does not provide an exponential
speedup for quantum computation.

Graph states

All stabilizer (Clifford) states are related to graph states by Z, Hadamard, and S gates.

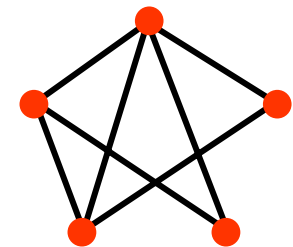
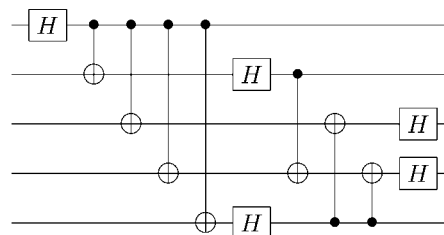
ZIIII
IIZIII
IIIZII
IIIZI
IIIZ



XZZZZ
ZXIZI
ZIXIZ
ZZIXZ
ZIZZX

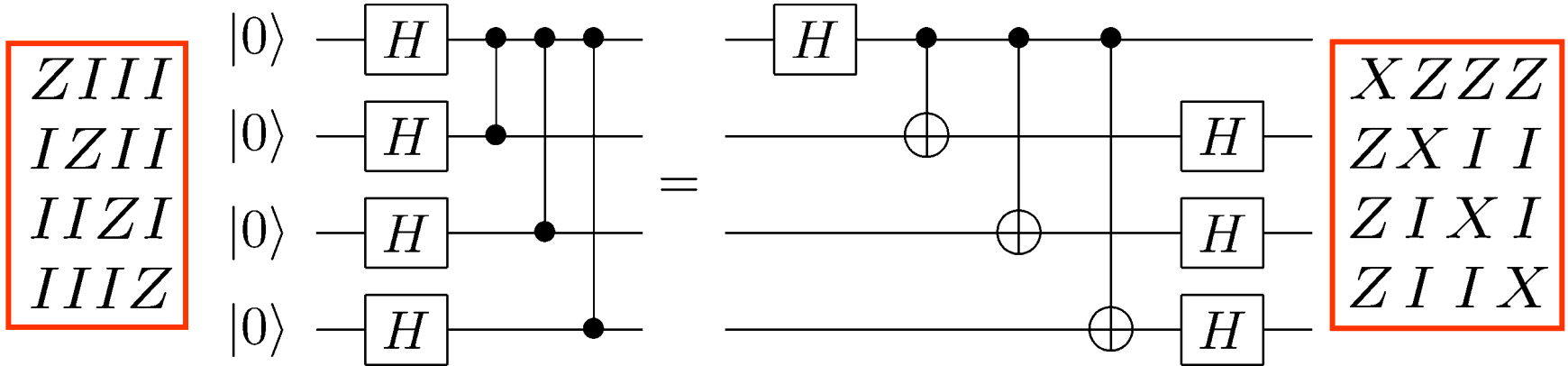
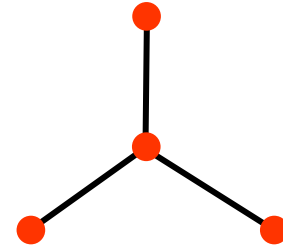
$$|\psi\rangle = \frac{1}{2\sqrt{2}}(|00\bar{0}\bar{0}\bar{0}\rangle + |01\bar{0}\bar{1}\bar{0}\rangle + |00\bar{1}\bar{1}\bar{1}\rangle + |01\bar{1}\bar{0}\bar{1}\rangle + |10\bar{1}\bar{1}\bar{0}\rangle - |11\bar{1}\bar{0}\bar{0}\rangle - |10\bar{0}\bar{0}\bar{1}\rangle + |11\bar{0}\bar{1}\bar{0}\rangle)$$

$$|\bar{a}\rangle \equiv H|a\rangle = (|0\rangle + (-1)^a|1\rangle)/\sqrt{2}$$



Graph states

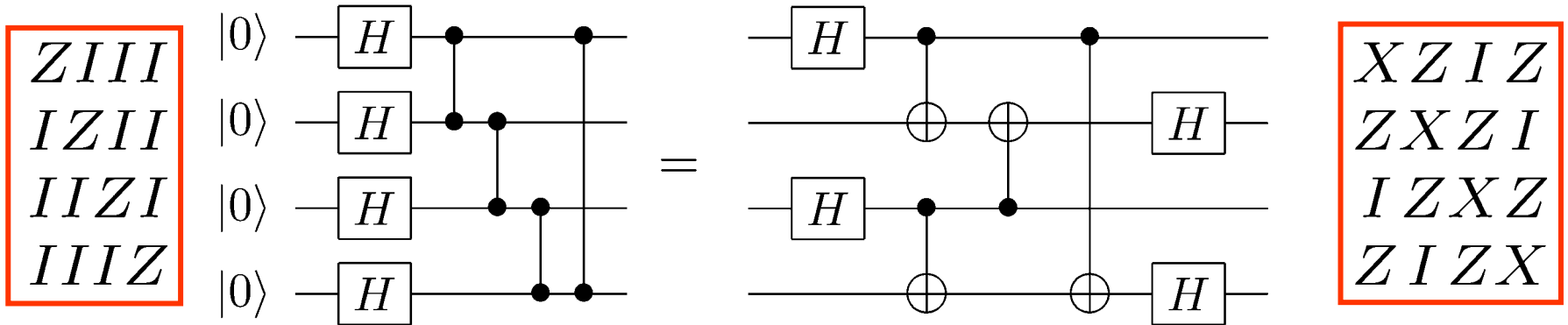
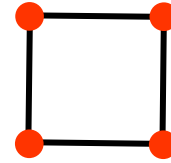
4-qubit GHZ graph state



$$|\psi\rangle = \frac{1}{\sqrt{2}}(|0\bar{0}\bar{0}\bar{0}\rangle + |1\bar{1}\bar{1}\bar{1}\rangle)$$

Graph states

2 x 2 cluster state

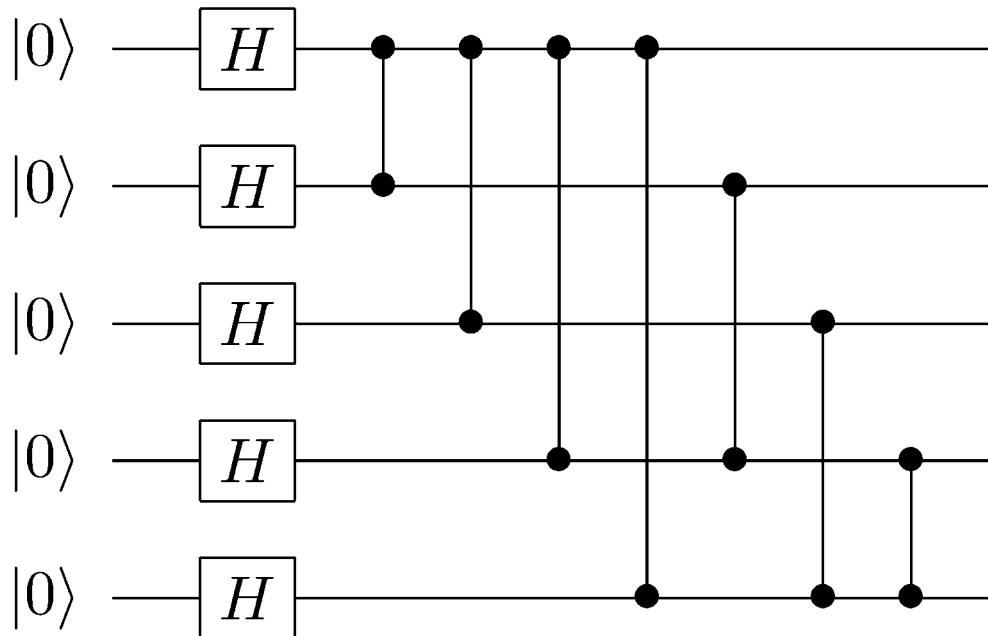


$$|\psi\rangle = \frac{1}{2} (|0\bar{0}0\bar{0}\rangle + |1\bar{1}0\bar{1}\rangle + |0\bar{1}1\bar{1}\rangle + |1\bar{0}1\bar{0}\rangle)$$

Graph states: LHV model

J. Barrett, C. M. Caves, B. Eastin, M. B. Elliott, and S. Pironio, "Modeling Pauli measurements on graph states with nearest-neighbor classical communication," submitted to PRA.

ZIIII
IZIII
IIZII
IIIZI
IIIIZ



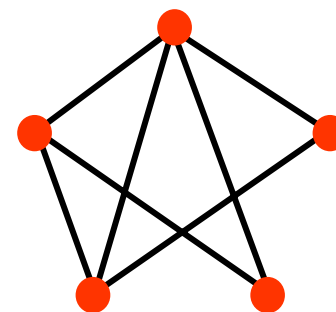
$g_1 = XZZZZ$
 $g_2 = ZXIZI$
 $g_3 = ZIXIZ$
 $g_4 = ZZIXZ$
 $g_5 = ZIZZX$

$$g_j = X_j \bigotimes_{k \in \mathcal{N}(j)} Z_k$$

$$x_j = \prod_{k \in \mathcal{N}(j)} z_k,$$

$$x_j y_j z_j = \oplus 1$$

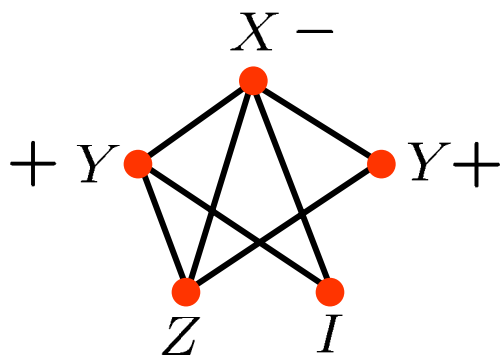
x	y	z
$z_2 z_3 z_4 z_5$	$z_1 z_2 z_3 z_4 z_5$	z_1
$z_1 z_4$	$z_1 z_2 z_4$	z_2
$z_1 z_5$	$z_1 z_3 z_5$	z_3
$z_1 z_2 z_5$	$z_1 z_2 z_4 z_5$	z_4
$z_1 z_3 z_4$	$z_1 z_3 z_4 z_5$	z_5



Graph states: Nearest-neighbor (single-round) communication protocol

For qubit j , let n_j be the number of neighbors that measure X or Y . Certainty (stabilizer element) requires

$$n_j = \begin{cases} 0 \pmod{2}, & \text{if qubit } j \text{ measures } I \text{ or } X, \\ 1 \pmod{2}, & \text{if qubit } j \text{ measures } Z \text{ or } Y. \end{cases}$$



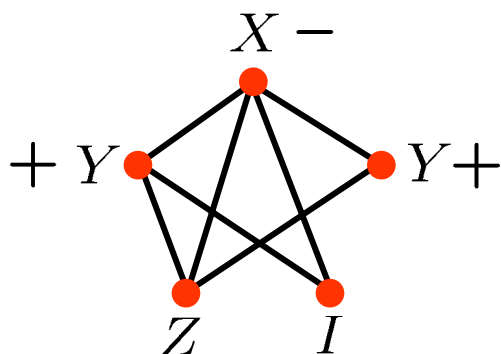
$$\begin{aligned} g_1 &= XZZZZ \\ g_2 &= ZXIZI \\ g_3 &= ZIXIZ \\ g_4 &= ZZIXZ \\ g_5 &= ZIZZX \end{aligned}$$

$$g_1 g_2 g_5 = -XYIZY$$

$$\begin{aligned} \left(\begin{array}{c} \text{overall} \\ \text{sign} \end{array} \right) &= (-1)^{(\# \text{ of } X \text{ qubits with } n_j = 2 \pmod{4})} \\ &\quad \times (-1)^{(\# \text{ of } Y \text{ qubits with } n_j = 3 \pmod{4})}. \end{aligned}$$

All that matters is that a qubit measuring $X(Y)$ doesn't flip when $n_j = 0(1) \pmod{4}$ and does flip when $n_j = 2(3) \pmod{4}$.

Graph states: Nearest-neighbor communication protocol



$$g_1 = XZZZZ$$

$$g_2 = ZXIZI$$

$$g_3 = ZIXIZ$$

$$g_4 = ZZIXZ$$

$$g_5 = ZIZZX$$

$$g_1 g_2 g_5 = -XYIZY$$

Each qubit tells its neighbors if it measures X or Y . A qubit flips its table entry if it measures X or Y and the number of neighbors measuring X or Y is $2, 3 \pmod{4}$.

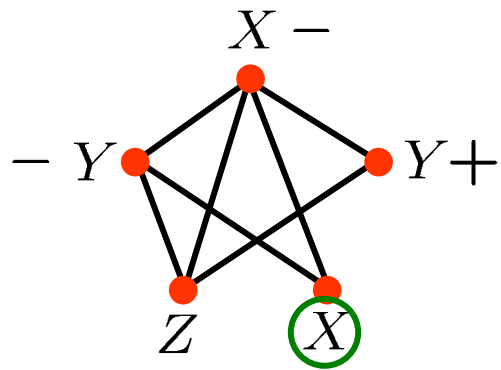
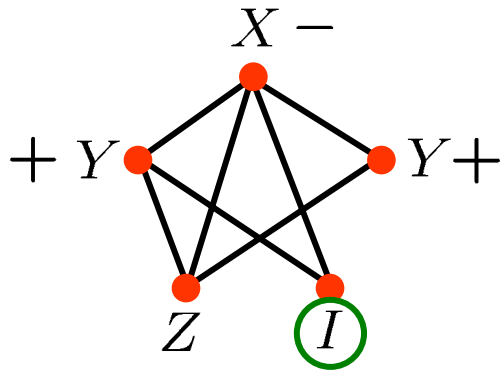
OR

Each qubit tells its neighboring qubits if it measures X or Y . A qubit flips its table entry if it measures X (Y) and the number of neighbors measuring X or Y is $2, 3 \pmod{4}$ ($0, 3 \pmod{4}$)

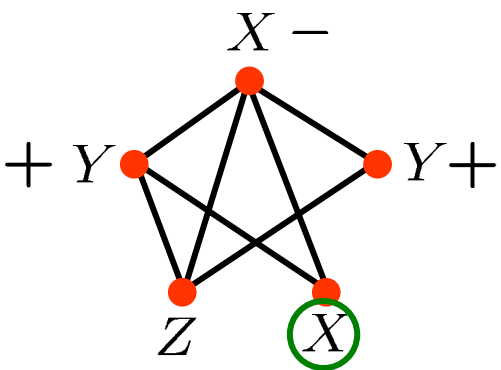
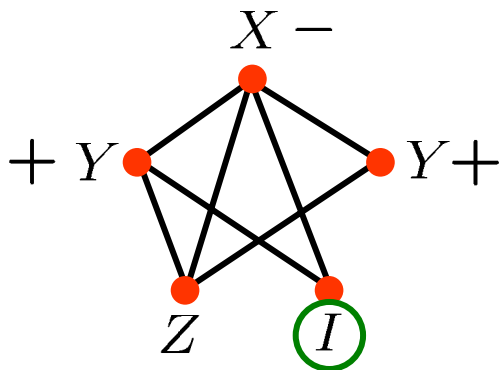
Site-invariant nearest-neighbor communication protocols

Graph states: Subcorrelations

Each qubit tells its neighbors if it measures X or Y . A qubit flips its table entry if it measures X or Y and the number of neighbors measuring X or Y is $2, 3 \pmod{4}$.

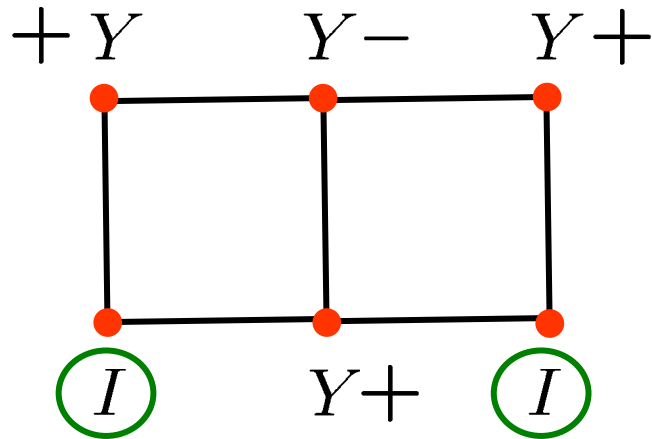


Each qubit tells its neighboring qubits if it measures X or Y . A qubit flips its table entry if it measures X (Y) and the number of neighbors measuring X or Y is $2, 3 \pmod{4}$ ($0, 3 \pmod{4}$).

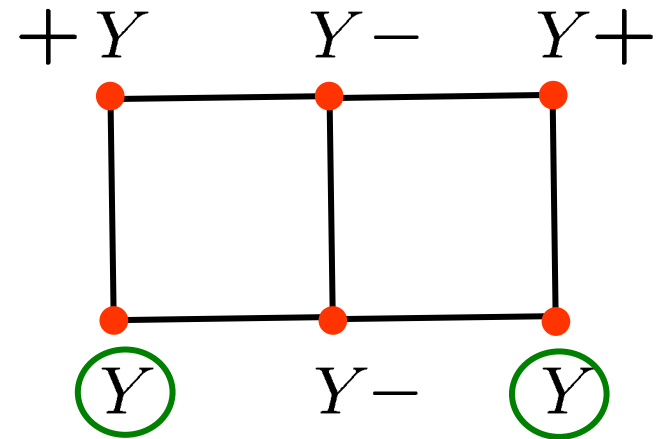


Graph states: Subcorrelations

Each qubit tells its neighboring qubits if it measures X or Y . A qubit flips its table entry if it measures X (Y) and the number of neighbors measuring X or Y is $2, 3 \pmod{4}$ ($0, 3 \pmod{4}$)

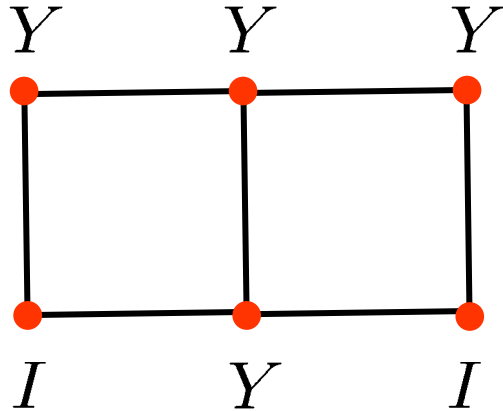


Certain result -1



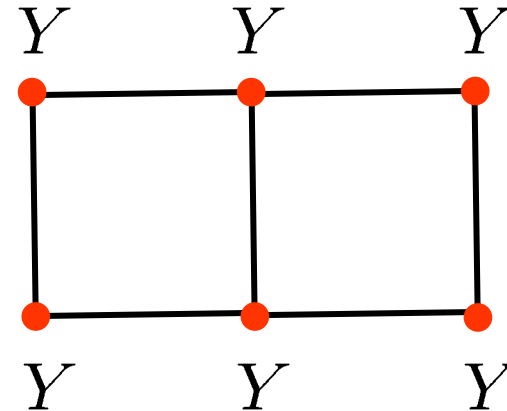
Overall random result
Protocol gets
submeasurement wrong.

Graph states: Site invariance and communication distance



Certain result -1

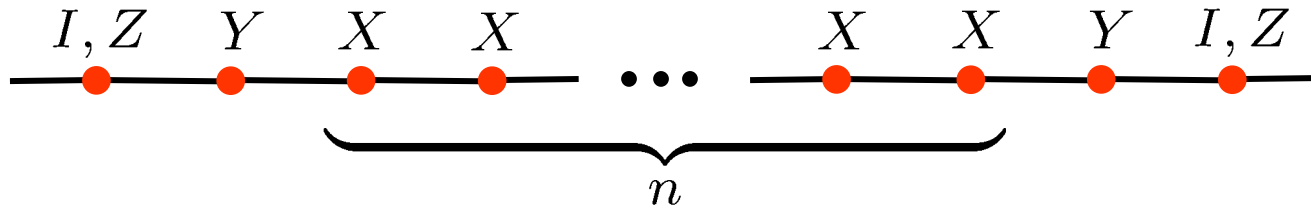
A site-invariant protocol cannot introduce an overall sign flip when this measurement is viewed as a submeasurement of the one on the left.



Overall random result

Site-invariant protocols can get all correlations right, but even with unlimited-distance communication, such protocols fail on some subcorrelations for some graphs.

Graph states: Site invariance and communication range



For linear chains, the only measurements requiring a sign flip are those containing strings $(I \text{ or } Z)YX^{\otimes n}Y(I \text{ or } Z)$ with n odd. A site-invariant protocol with unlimited-distance communication can make appropriate sign flips. Since these measurements have no certain submeasurements, the protocol gets everything right.

Nonetheless, *any* protocol with limited-distance communication, site-invariant or not, fails for some graphs; thus for a protocol to be successful for all graphs, it (i) must not be site invariant and (ii) must have unlimited-distance communication.

Graph states: Getting it all right

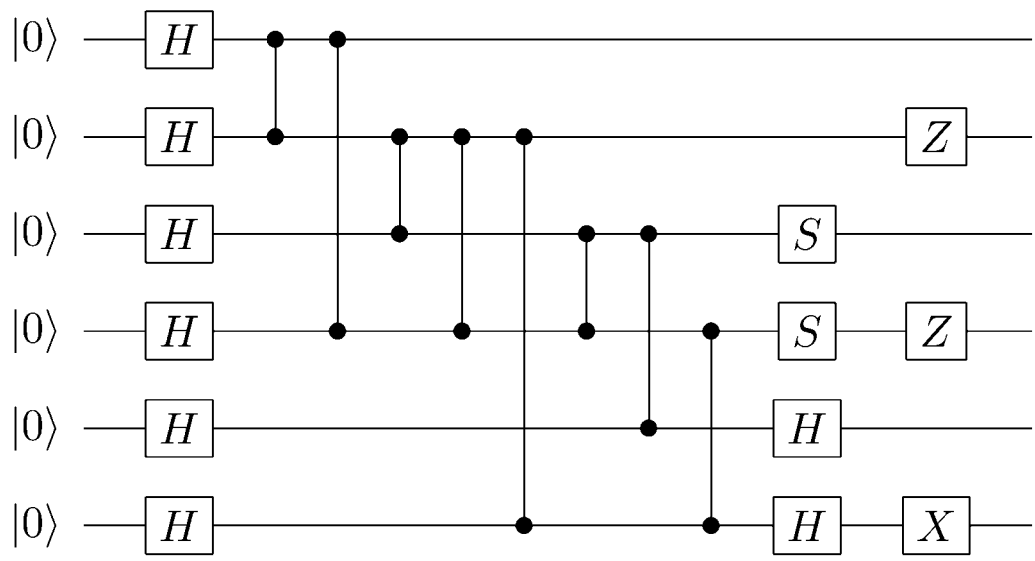
1. Select a special qubit that knows the adjacency matrix of the graph.
2. Each qubit tells the special qubit if it measures X or Y .
3. From the adjacency matrix, the special qubit calculates a generating set of certain submeasurements (stabilizer elements), each of which has a representative qubit that participates in none of the other submeasurements. Since these submeasurements commute term by term, the overall sign for any certain submeasurement is a product of the signs for the participating submeasurements.
4. The special qubit tells each of the representative qubits whether to flip the sign of its table entry.

Non-site-invariant, unlimited-distance communication protocol

M. B. Elliott, B. Eastin, and C. M. Caves, "Local-hidden-variables models assisted by classical communication for stabilizer states," in preparation.

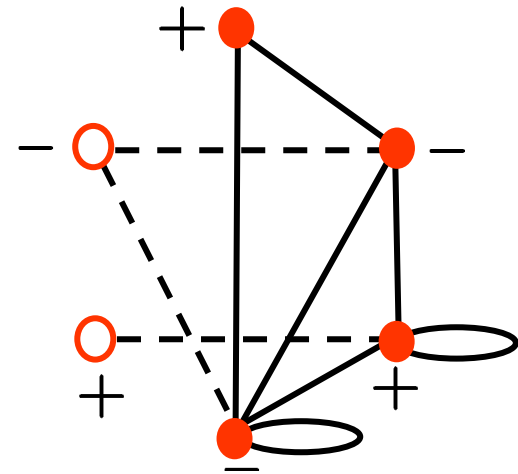
Stabilizer states

ZIIIII
IZIIII
IIZIII
IIIZII
IIIZII
IIIIZI
IIIIIZ



$g_1 = XZIZII$
 $g_2 = -ZXZZIX$
 $g_3 = IZYZXI$
 $g_4 = -ZZZYIX$
 $g_5 = IIZIZI$
 $g_6 = -IZIZIZ$

x	y	z
$z_2 z_4$	$z_1 z_2 z_4$	z_1
$-z_1 z_3 z_4 z_6$	$-z_1 z_2 z_3 z_4 z_6$	z_2
$-z_2 z_3 z_4 z_5$	$z_2 z_4 z_5$	z_3
$z_1 z_2 z_3 z_4 z_6$	$-z_1 z_2 z_3 z_6$	z_4
z_5	$-z_3 z_5$	z_3
z_6	$z_2 z_4 z_6$	$-z_2 z_4$

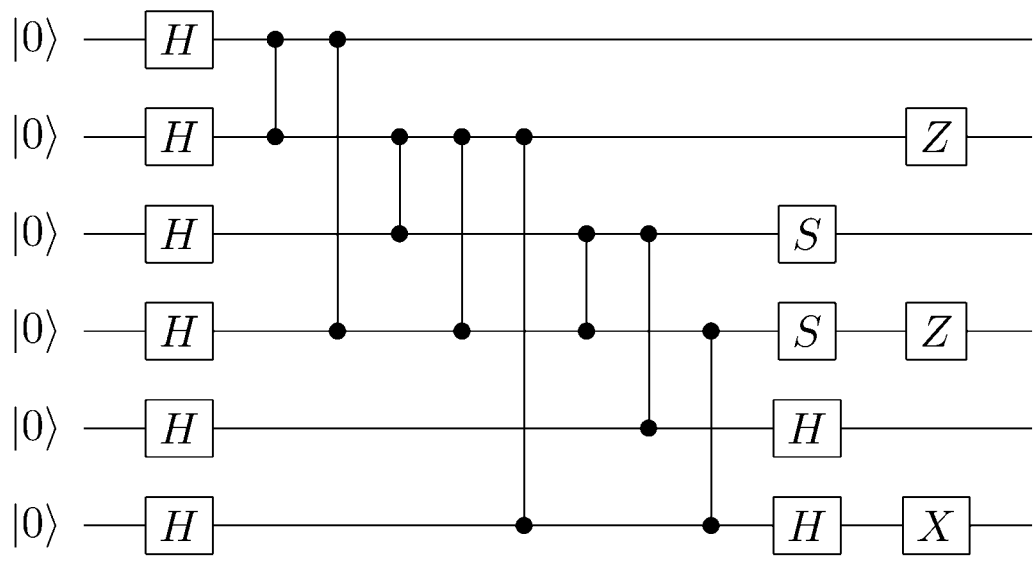


Generalized graph

A non-site-invariant, unlimited-distance protocol like that for graph states, based on the adjacency matrix of the qubits connected by solid lines, gets everything right.

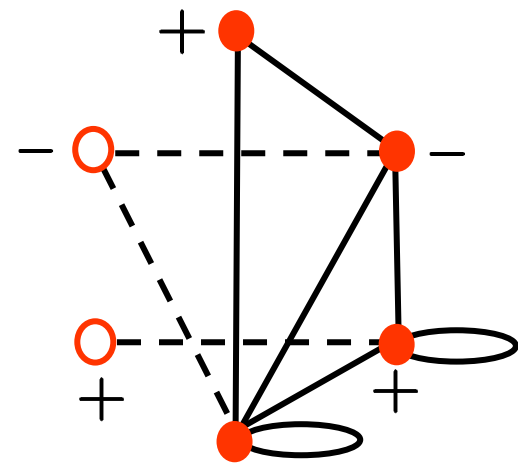
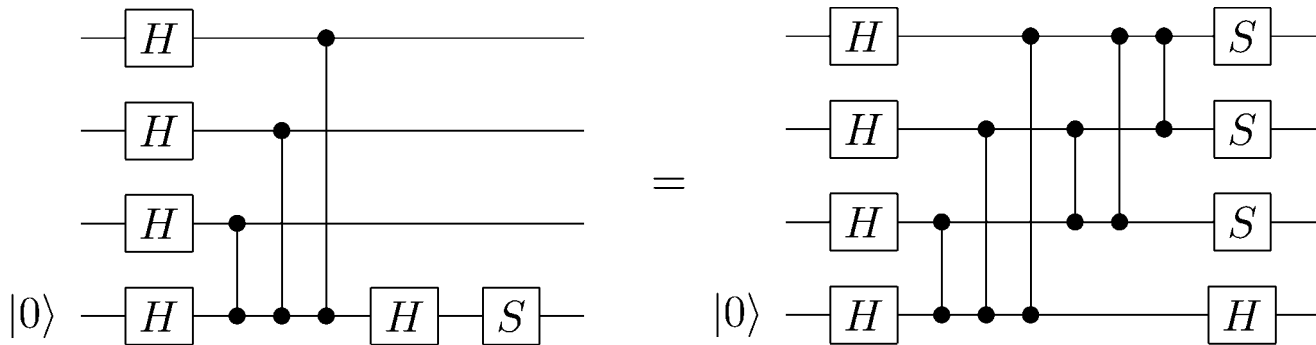
Stabilizer states

ZIIIII
IZIIII
IIZIII
IIIZII
IIIIZI
IIIIIZ



$g_1 = XZIZII$
 $g_2 = -ZXZZIX$
 $g_3 = IZYZXI$
 $g_4 = -ZZZYIX$
 $g_5 = IIZIZI$
 $g_6 = -IZIZIZ$

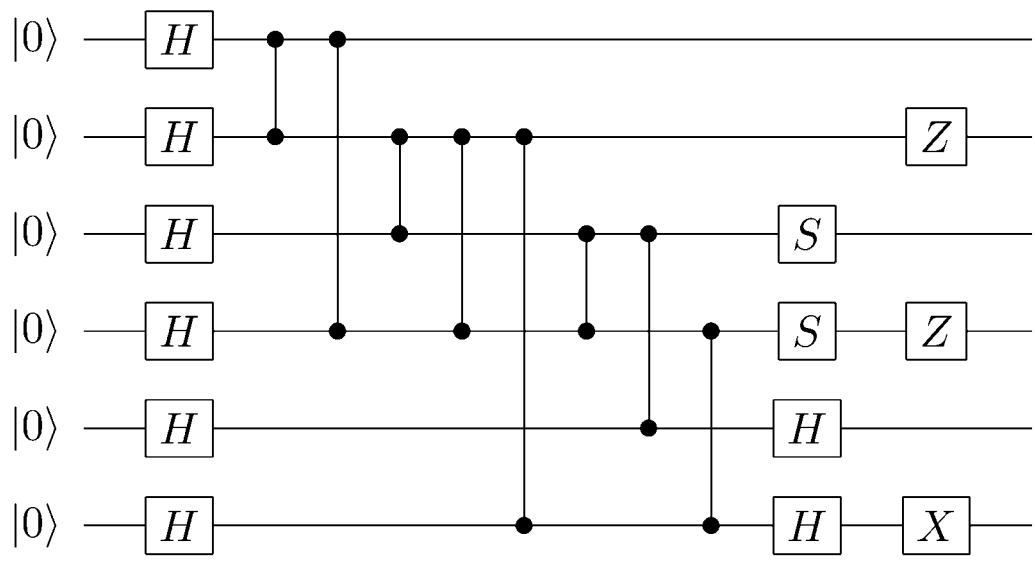
Simulation of Clifford circuits leads to local-complementation rules for generalized graphs subjected to Clifford gates, which can be expressed as powerful circuit identities.



Generalized graph

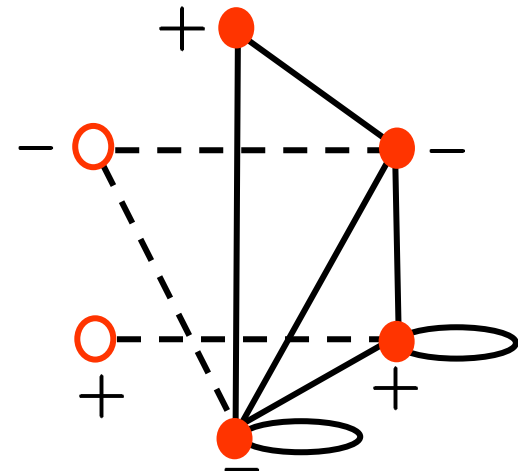
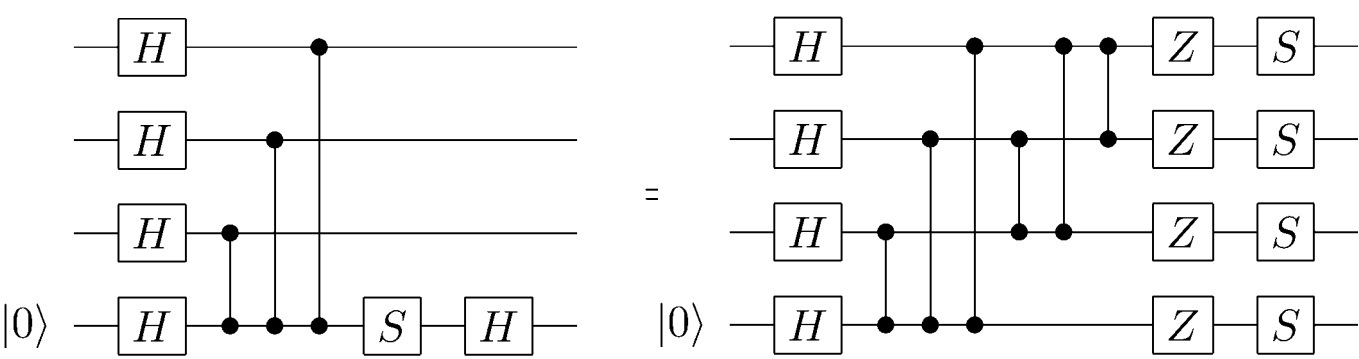
Stabilizer states

ZIIIII
IZIIII
IIZIII
IIIZII
IIIIZI
IIIIIZ



$g_1 = XZIZII$
 $g_2 = -ZXZZIX$
 $g_3 = IZYZXI$
 $g_4 = -ZZZYIX$
 $g_5 = IIZIZI$
 $g_6 = -IZIZIZ$

Simulation of Clifford circuits leads to local-complementation rules for generalized graphs subjected to Clifford gates, which can be expressed as powerful circuit identities.



Generalized graph

Clifford circuits: Gottesman-Knill theorem

- N qubits in an initial product state in Z basis
- Allowed gates: Pauli operators X , Y , and Z , plus H , S , and C-NOT
- Allowed measurements: Products of Pauli operators

Global entanglement

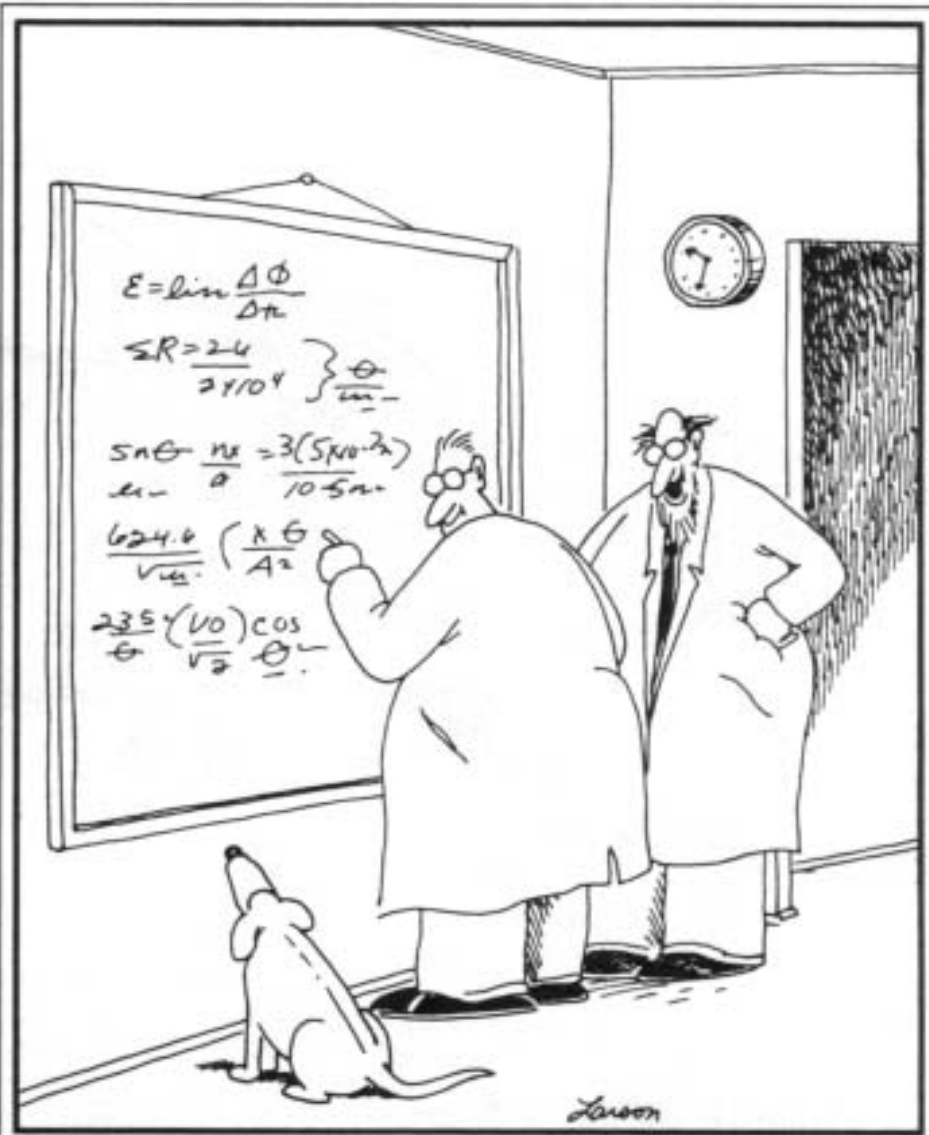
but

Efficient (nonlocal) realistic
description of states, dynamics,
and measurements
(in terms of stabilizer generators)

This kind of global entanglement,
when measurements are restricted
to the Pauli group, can be
simulated efficiently because it
can be described efficiently by
local hidden variables assisted by
classical communication.

The problem is that it's not just dogs, so ...

Quantum information science is the discipline that explores information processing within the quantum context where the mundane constraints of realism and determinism no longer apply. What better way could there be to explore the foundations of quantum mechanics?



“Ohhhhhh... Look at that, Schuster... Dogs are so cute when they try to comprehend quantum mechanics.”