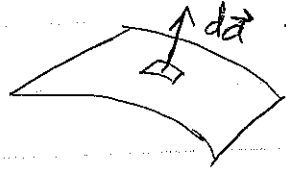


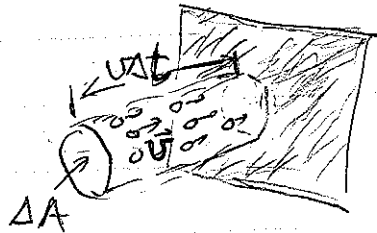
• Surface (with "orientation")



$$d\vec{A} = \hat{n} dA = \begin{cases} \text{magnitude} = \text{area of patch} \\ \text{direction} = \text{normal to surface} \\ \text{in chosen direction} \end{cases}$$

Flux and surface integrals

Consider a uniformly flowing fluid with mass density ρ , moving with velocity \vec{v} . Consider a hole of area ΔA cut in a surface oriented \perp to \vec{v}

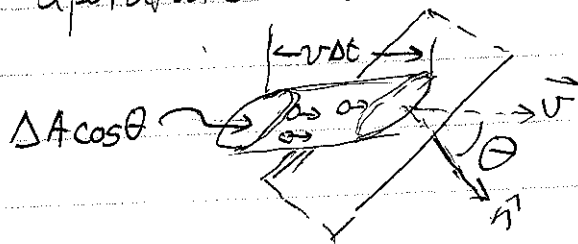


Mass that flows through hole in time Δt

$$\Delta M = \rho v \Delta t \Delta A = \text{flux}$$

Can define $\vec{J} = \frac{\Delta M}{\Delta t \Delta A} = \rho \vec{v} = \text{Rate of flow of mass / A}$

If aperture is not oriented normal to \vec{v}



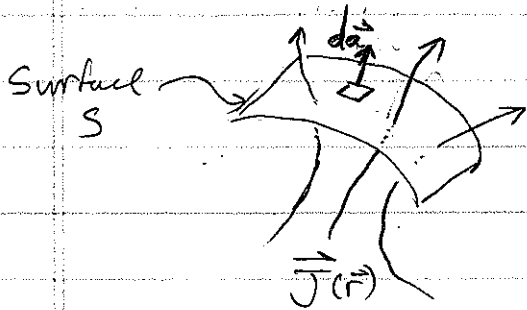
$$\Rightarrow \Delta M = \rho v \Delta t \Delta A \cos \theta$$

$$\Rightarrow \frac{\Delta M}{\Delta t} = \rho \vec{v} \cdot (\vec{\Delta A})$$

$$\vec{\Delta A} = \hat{n} \Delta A$$

\Rightarrow Flux is the dot product of \vec{J} with $\vec{\Delta A}$

For an arbitrary surface S

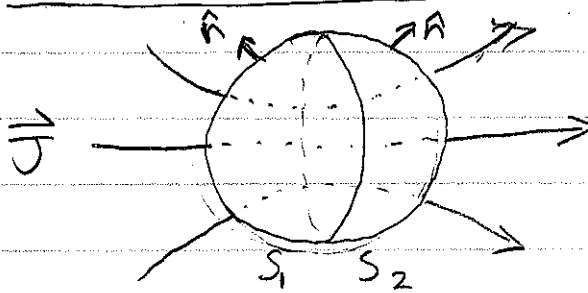


Flux of \vec{J} through patch $d\vec{a}$
at $\vec{r} = \vec{J}(\vec{r}) \cdot d\vec{a}(\vec{r})$

\Rightarrow Flux of \vec{J} through S

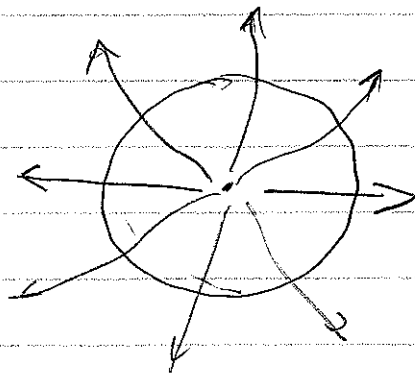
$$\text{Flux} = \int_S \vec{J}(\vec{r}) \cdot d\vec{a}(\vec{r})$$

Closed Surfaces



Here, no sources inside S
(and incompressible fluid)

$$\begin{aligned} \text{Flux} &= \oint_S \vec{J} \cdot d\vec{a} \\ &= \underbrace{\int_{S_1} \vec{J} \cdot d\vec{a}}_{\text{Flux in}} + \underbrace{\int_{S_2} \vec{J} \cdot d\vec{a}}_{\text{Flux out}} \\ &\Rightarrow \oint_S \vec{J} \cdot d\vec{a} = 0 \end{aligned}$$



$$\Rightarrow \text{Flux } \oint_S \vec{J} \cdot d\vec{a} \neq 0$$

Net flow out

Here source inside S

Example: $\vec{J}(\vec{r}) = J_0 \vec{r}$. What is the flux of \vec{J} through a sphere of radius R_0 centered at the origin.

$$\begin{aligned}\text{Flux} &= \oint \vec{J} \cdot d\vec{a} = \oint \vec{J}(\vec{r} = R_0 \hat{r}) \cdot \hat{r} da \\ &= \oint (J_0 R_0) da = J_0 R_0 \oint da = (J_0 R_0) 4\pi R_0^2 \\ &= J_0 4\pi R_0^3\end{aligned}$$

This is non-zero as the fluid flows from origin and surface enclosed origin

We would like to define a quantity which tells us if there is a "source" at a point. Note, that in the example above, the Flux depended on the radius of the surface, R_0 . If we divide by volume enclosed, we get a result that depends only on the field \vec{J}

$$\Rightarrow \text{Define } \left. \text{div } \vec{J}(\vec{r}) \right|_{\vec{r}_0} = \lim_{\Delta V \rightarrow 0} \frac{\oint_S \vec{J} \cdot d\vec{a}}{\Delta V}$$

where S is a surface centered @ \vec{r} and ΔV is the enclosed volume

For the simple example, $\vec{J} = J_0 \vec{r}$, $\Delta V = \frac{4\pi}{3} R_0^3$

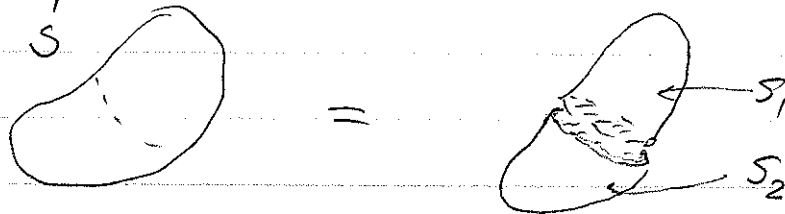
$$\Rightarrow \lim_{\Delta V \rightarrow 0} \frac{\oint \vec{J} \cdot d\vec{a}}{\Delta V} = 3 = \vec{\nabla} \cdot \vec{J}$$

This is a general result: $\boxed{\text{div } \vec{J} = \lim_{\Delta V} \frac{\oint \vec{J} \cdot d\vec{a}}{\Delta V} = \vec{\nabla} \cdot \vec{J}}$

Geometrically: $\vec{\nabla} \cdot \vec{J} =$ local "divergence" of \vec{J}

Fundamental theorem for Surface Integrals

Take a volume V bounded by surface S . We can partition into two volumes V_1 and V_2



$$\Rightarrow \oint_S \vec{F} \cdot d\vec{a} = \oint_{S_1} \vec{F} \cdot d\vec{a} + \oint_{S_2} \vec{F} \cdot d\vec{a}, \text{ since flux}$$

through the partition out of S_1 is cancelled by flux through partition in S_2

Further subdivide ...

Flux cancels everywhere except on boundary

$$\Rightarrow \oint_S \vec{F} \cdot d\vec{a} = \sum_{i=1}^N \oint_{S_i} \vec{F} \cdot d\vec{a} = \sum_{i=1}^N \Delta V_i \left[\frac{\oint \vec{F} \cdot d\vec{a}_i}{\Delta V_i} \right]$$

goes to $\text{div } \vec{F}$
 in limit
 ↓

Now take the limit as $N \rightarrow \infty$

$$\oint_S \vec{F} \cdot d\vec{a} = \int_V (\nabla \cdot \vec{F}) d^3r$$

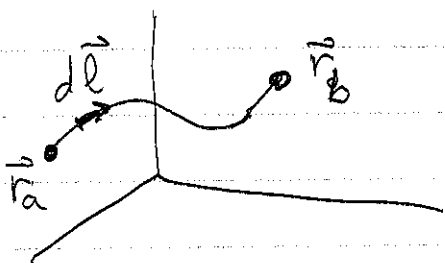
⇒ Total flux through a closed surface = Total # of sources inside the enclosed volume

Note general form

$$\vec{F} \text{ on boundary} = \int_{\text{region enclosed by boundary}} (\text{derivative of } \vec{F})$$

Line Integrals and Circulation

Curve embedded in a higher dim space

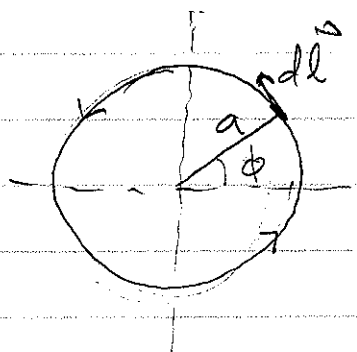


Curve w/ a direction
 $d\vec{l} = \begin{cases} \text{mag} = \text{length element} \\ \text{direction} = \text{tangent to } C \end{cases}$

$$\int_C \vec{F} \cdot d\vec{l} = \text{dot of local } \vec{F} \text{ with local } d\vec{l} \text{ added up along } C$$

Example $\vec{F} = F_0(-y\hat{x} + x\hat{y}) = F_0 \rho \hat{\phi}$

let $C =$ closed circle radius a , counter clock wise, in x - y plane



$$d\vec{l} = a d\phi \hat{\phi} \quad \vec{F}|_C = F_0 a \hat{\phi}$$

$$\Rightarrow \oint_C \vec{F} \cdot d\vec{l} = \int_0^{2\pi} d\phi F_0 a^2$$

$$= 2\pi a^2 F_0$$

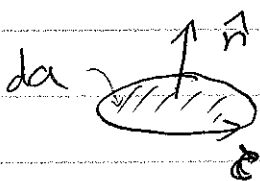
For closed curve: $\oint \vec{F} \cdot d\vec{l} =$ circulation of \vec{F}

Curl:

We would like a local measure of circulation of \vec{F} at a point

Define: $\hat{n} \cdot (\text{curl } \vec{F}) = \lim_{\Delta A \rightarrow 0} \frac{1}{\Delta A} \oint_C \vec{F} \cdot d\vec{l}$

Where ΔA is the area bounded by curve C and \hat{n} is the normal to ΔA , by right-hand-rule



For our example: $\vec{F} = F_0 \rho \hat{\phi}$

$$\lim_{\Delta A \rightarrow 0} \frac{1}{\Delta A} \oint_C \vec{F} \cdot d\vec{l} = \lim_{a \rightarrow 0} \left(\frac{1}{\pi a^2} \right) (2\pi a^2 F_0)$$

$$= 2F_0$$

Compare to $\vec{\nabla} \times \vec{F} = F_0 \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ \partial_x & \partial_y & \partial_z \\ -y & x & 0 \end{vmatrix}$

$$\Rightarrow \vec{\nabla} \times \vec{F} = F_0 \hat{z} \left(\frac{\partial x}{\partial x} - \frac{\partial(-y)}{\partial y} \right) = 2F_0 \hat{z}$$

$$\Rightarrow \hat{z} \cdot (\vec{\nabla} \times \vec{F}) = \lim_{\Delta A \rightarrow 0} \frac{\oint_C \vec{F} \cdot d\vec{l}}{\Delta A}$$

general result $\hat{n} \cdot \vec{\nabla} \times \vec{F} \Big|_{\hat{n}} = \lim_{\Delta A \rightarrow 0} \frac{\oint_C \vec{F} \cdot d\vec{l}}{\Delta A}$

Stokes theorem:

$$\oint_C \vec{F} \cdot d\vec{l} = \int_S (\vec{\nabla} \times \vec{F}) \cdot d\vec{a}$$

circulation around closed loop = Total "swirl" of field inside region = flux of curl

Proof

